

Designer Research Presentation



Jared and Chad Moldenhauer are the founders of MDHR Studios, game developers and designers. Their most notable work is the popular game cuphead which is based off of the classic 1930s cartoon art style. The game started development in early 2010s and was fully released on 2017 and by 2020 it was on any gaming platform. This was their first ever project and had a small team with limited budget. Due to the small team the game gotten a lot of delays but in the end the final result was exceptional

CUPHEAD

'DON'T DEAL WITH THE DEVIL'



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The animation in the game is actually all hand drawn by the two brothers and even the music in the background came from a real life jazz band.



<https://www.youtube.com/watch?v=wRRV7TIQTx0>